

# State Space

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# Recap: Linear versus nonlinear

Process dynamics: uncontrolled and controlled

Example on stabilizing state feedback

Linear versus nonlinear dynamics

# Fixed points and stability ideas outside control

A common problem across science and engineering:

Find the solutions or roots of a nonlinear equation  $f(x) = 0$

**Issue:** may have multiple roots

**Issue:** usually no known analytical solutions

**Question:** **how to design algorithms** to calculate the roots using a computer?

# Fixed point recursion: an algorithm to numerically solve $f(x) = 0$

**Idea:** rewrite the original equation  $f(x) = 0$  in the form  $x = g(x)$

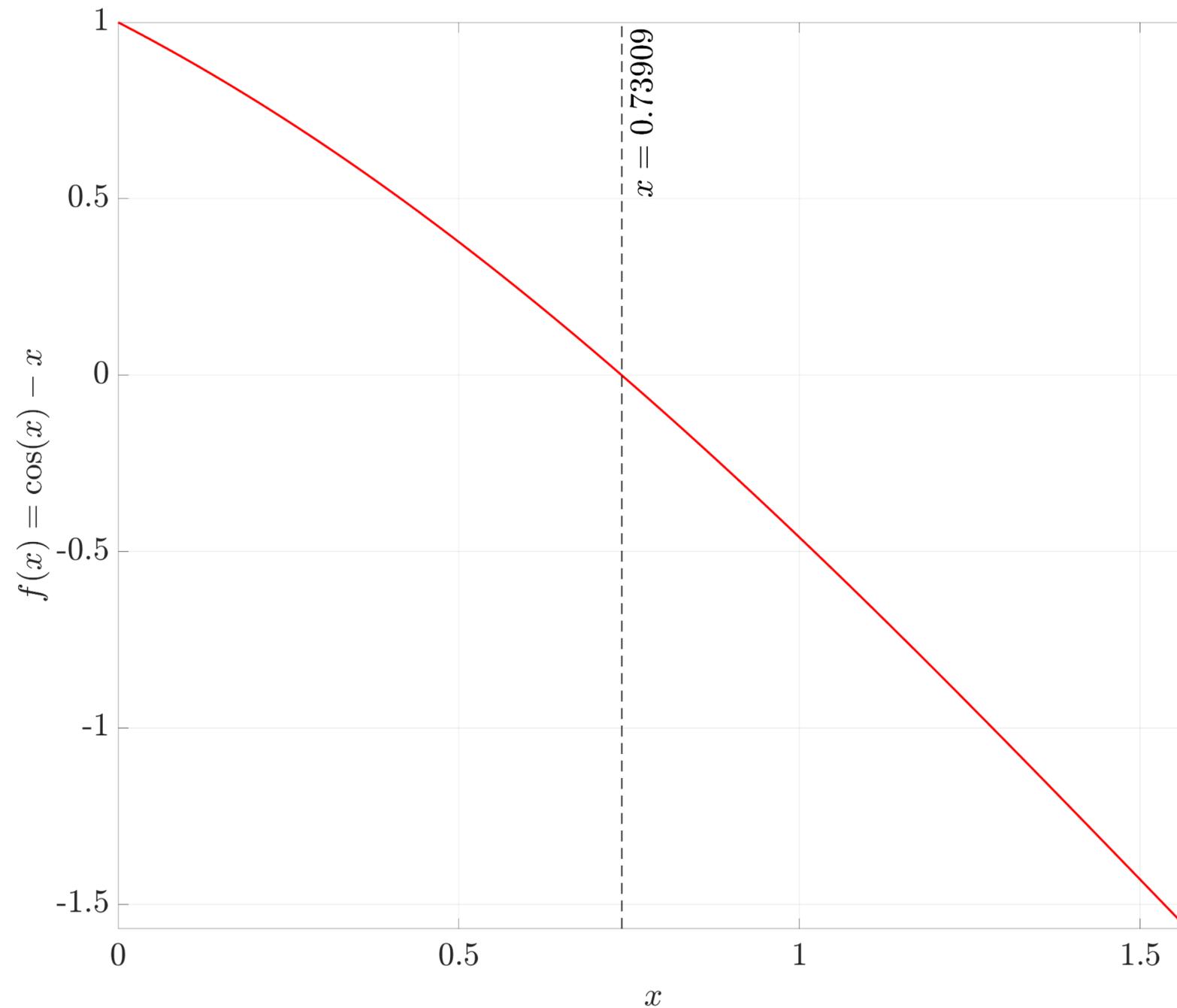
Then iterate  $x(t + 1) = g(x(t))$  in a computer

**Hope:** if the iterations converge, then it must converge to a root of  $f(x) = 0$

**Worry:** the iterations may diverge or settle to oscillation

# Example: Fixed point recursion

Solve for  $x \in \left(0, \frac{\pi}{2}\right)$  such that  $\underbrace{\cos(x) - x}_{f(x)} = 0$



# Example: Fixed point recursion

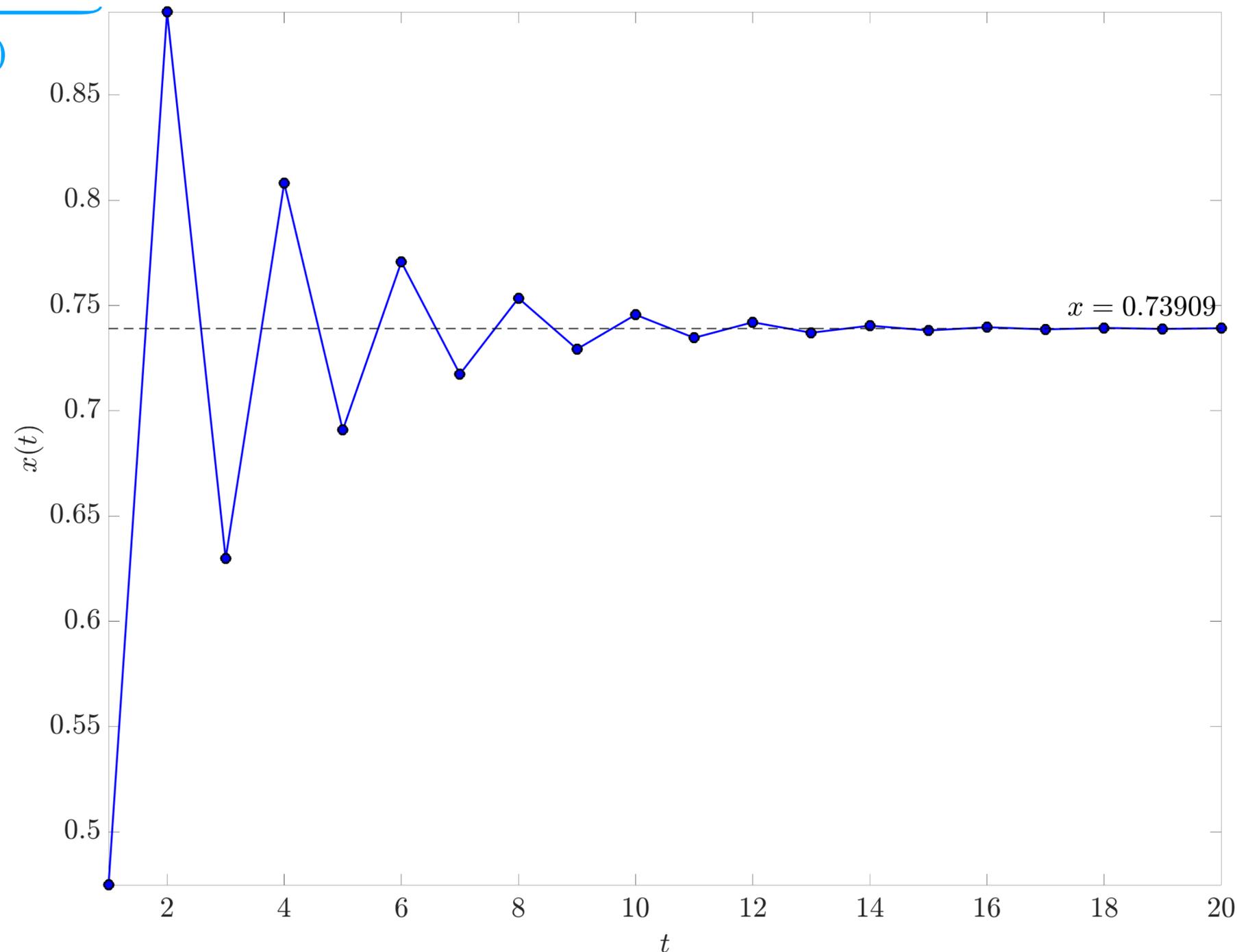
Solve for  $x \in \left(0, \frac{\pi}{2}\right)$  such that  $\cos(x) - x = 0$

Rewrite:  $x = \cos(x)$

$\underbrace{\hspace{2cm}}_{g(x)}$

Algorithm: iterate  $x(t+1) = \cos(x(t))$

Here  $t$  denotes iteration index



# Example: Process dynamics in state space

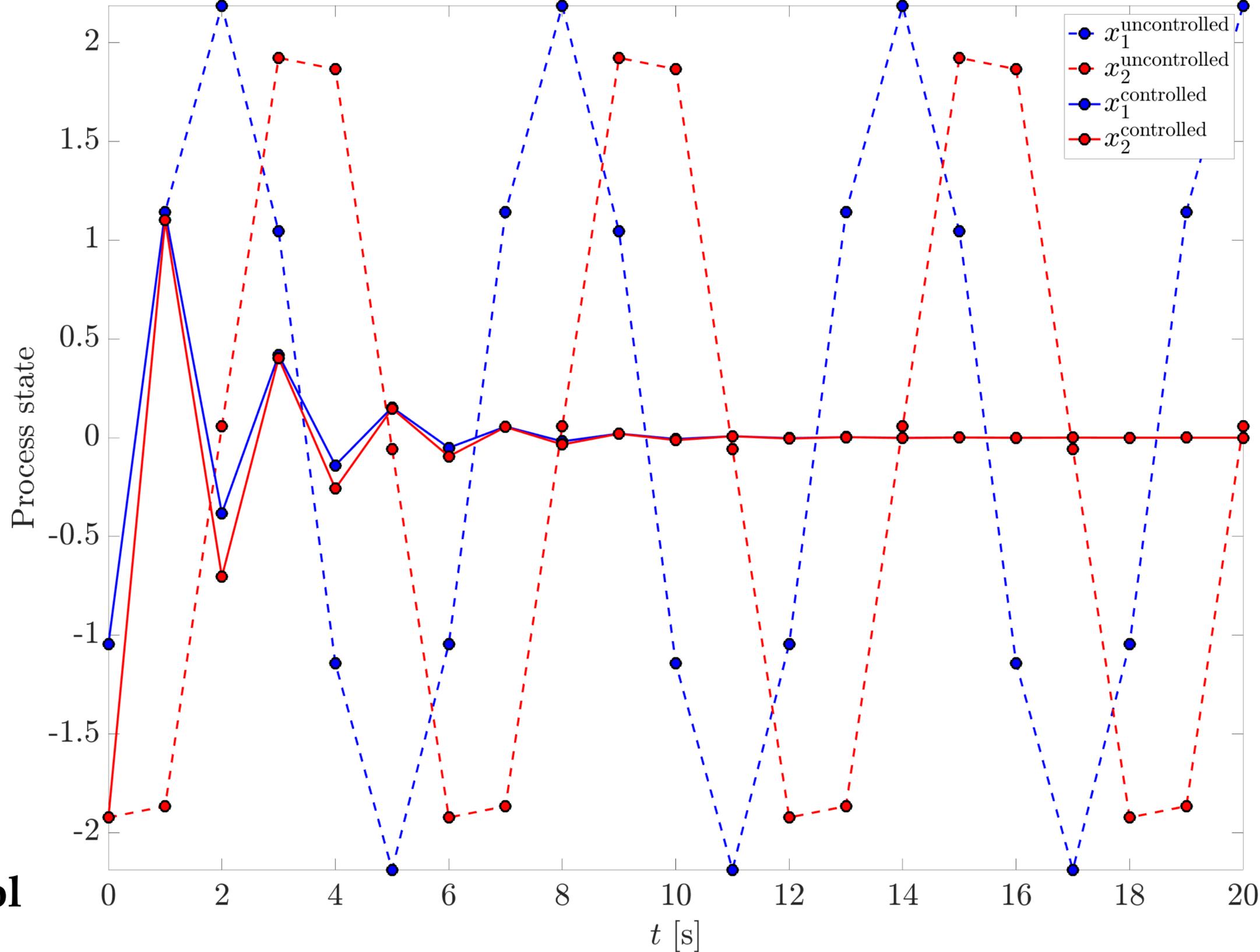
$$x_1(t+1) = \frac{1}{2}x_1(t) - \frac{\sqrt{3}}{2}x_2(t)$$

$$x_2(t+1) = \frac{\sqrt{3}}{2}x_1(t) + \frac{1}{2}x_2(t) + u$$

$u = 0 \rightsquigarrow$  Oscillation

$u = -x_1 - x_2 \rightsquigarrow$  GAS

Stabilizing state feedback control



# Example: Process dynamics in state space

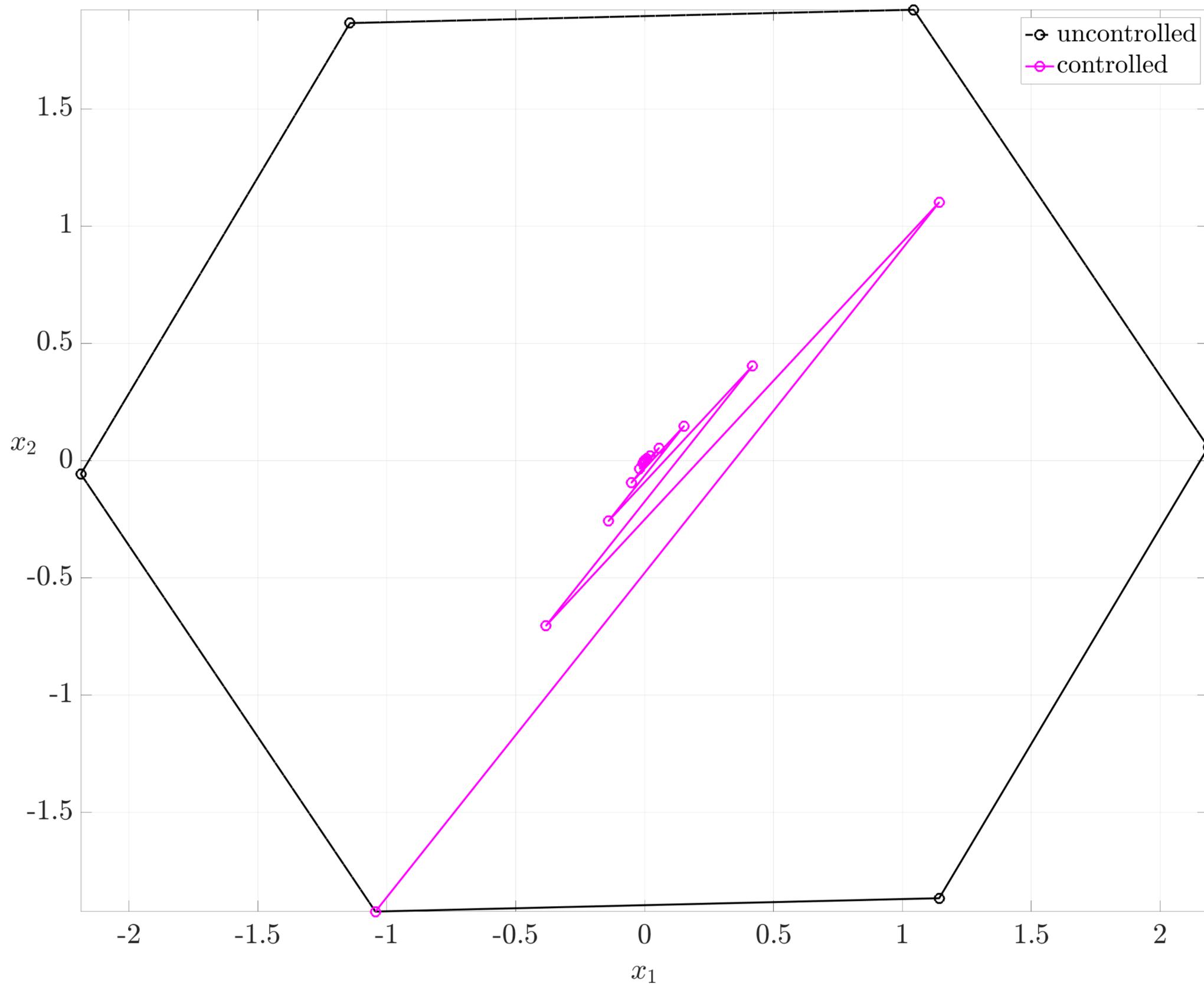
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Stabilizing state feedback control



# State Space

**What does it mean:** It is the space of process state variables

**Mathematically:** It is a **set** in which the collection of state variables belong to

**Examples:**

$$x(t + 1) = r x(t) (1 - x(t)), \quad 0 < r \leq 4, \quad \text{State space: } [0,1]$$



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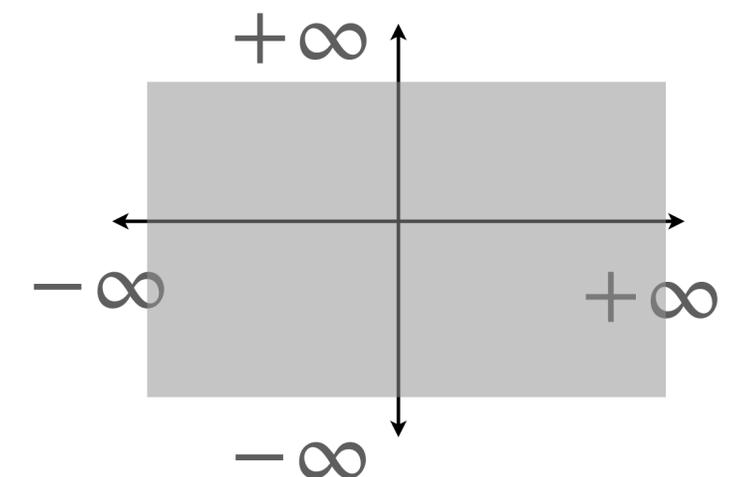
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State space:  $\mathbb{R} \times \mathbb{R} = \mathbb{R}^2$

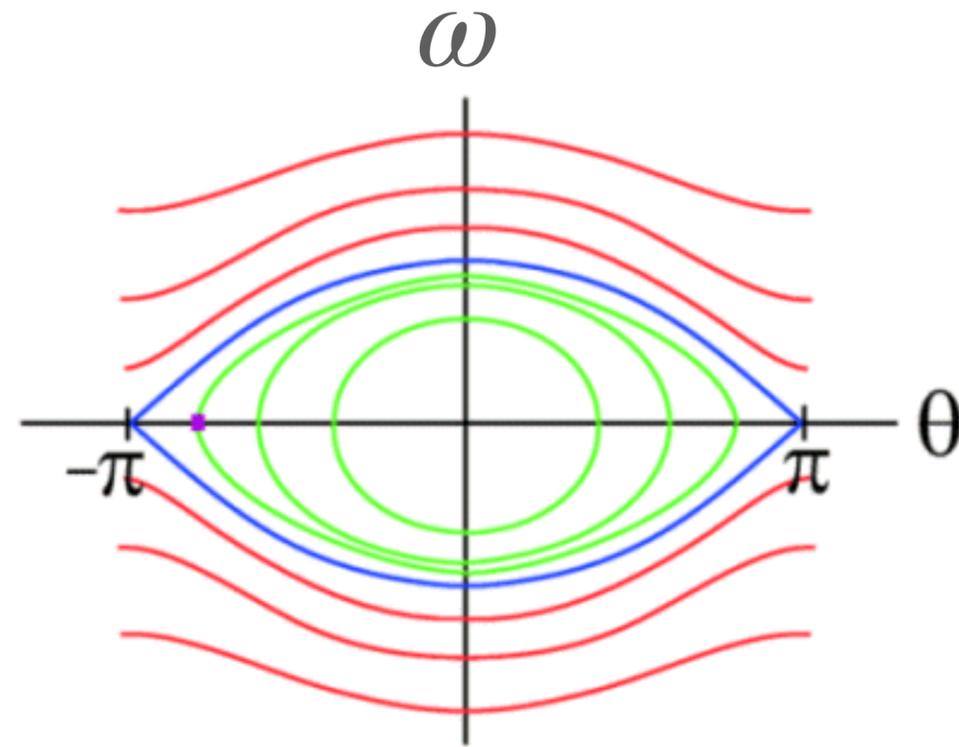
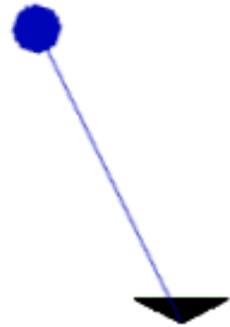


**Line interval**



**Two dimensional coordinate plane**

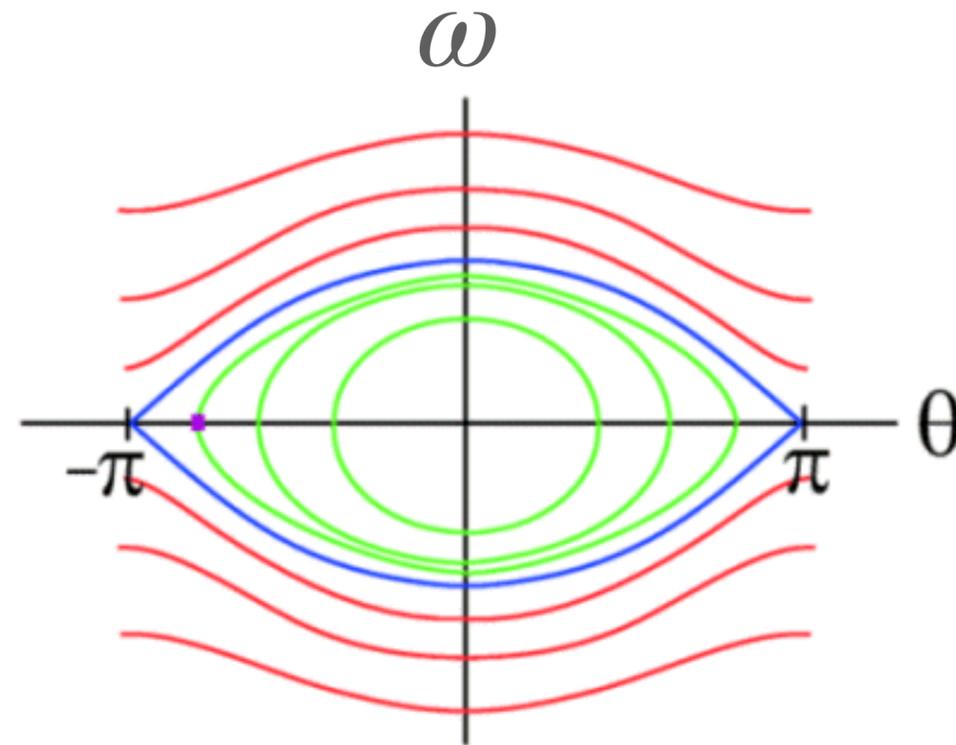
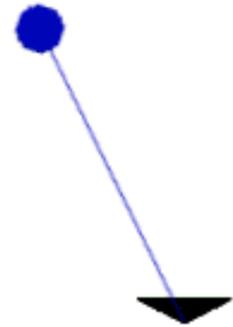
# Example: state space for simple pendulum



created by Shawn Shadden

Image credit: Shawn Shadden

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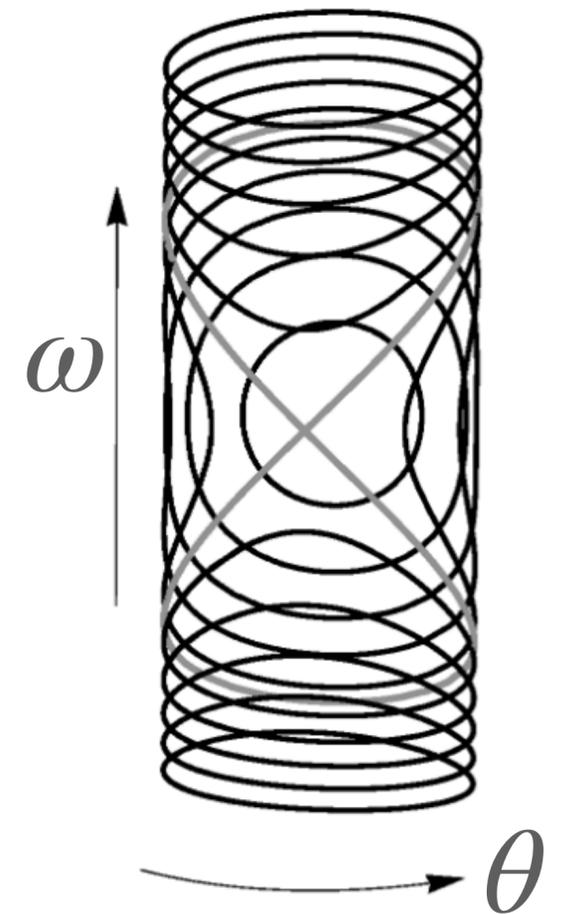


created by Shawn Shadden

Image credit: Shawn Shadden

State space:  $[-\pi, \pi] \times \mathbb{R}$

Cylinder



# Example: state space for angular dynamics

Dynamics:

$$\theta_1(t+1) = \theta_1(t) - \frac{1}{3} \left[ \sin(\theta_1(t) - \theta_2(t)) + \sin(2\theta_1(t) + \theta_2(t)) \right]$$

$$\theta_2(t+1) = \theta_2(t) - \frac{1}{3} \left[ \sin(\theta_2(t) - \theta_1(t)) + \sin(2\theta_2(t) + \theta_1(t)) \right]$$

# Example: state space for angular dynamics

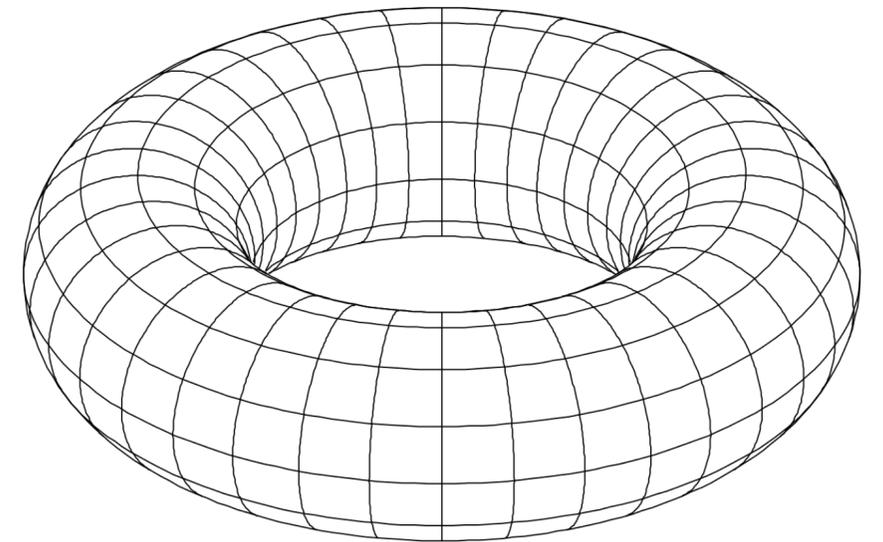
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State space:  $[-\pi, \pi] \times [-\pi, \pi]$

**Torus**



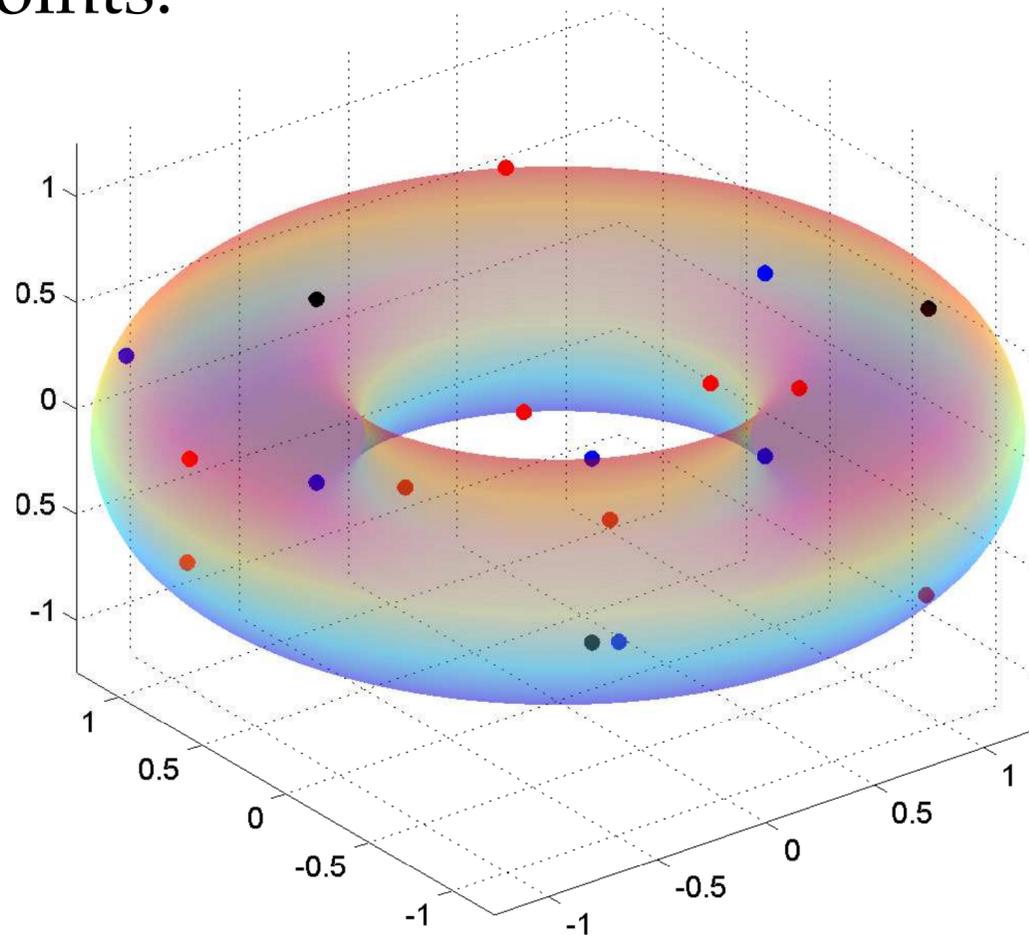
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Fixed points:



State space:  $[-\pi, \pi] \times [-\pi, \pi]$

**Torus**

